



OMAR MOKHFI

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EDUCATION

>> **Higher School Of Computer Science (S.B.A) - Information system and Web | Sep 2015 - Sep 2020**
Mathematics - Architecture - AI - Algorithms - Software development

EXPERIENCE

>> **Frontend developer at WeOneIT Consulting | December 2020 - Present**

React with hooks - Context API - Angular - Nodejs - NextJs - Git - Github - Clickup - Seo - Bootstrap

>> **Fullstack developer at Brenco E&C Consulting | July 2020 - December 2020 | Remote**

React - Redux - Express - Nodejs - Sequelize - Git - Github - Jira - Unity - OculusVR

>> **Fullstack developer intern at Valley Solutions Dz | January 2020 - June 2020**

Angular - Express - Nodejs - MongoDB - Git - Github - Flask - Machine learning - Maps API

SKILLS

>> Javascript | React | Redux |
Hooks | Context
>> Express | NodeJs
>> Jest | Supertest
>> HTML5 | CSS | SCSS
>> MongoDB | Sequelize
>> Git | Github
>> GSAP | Framer

FRAMEWORKS

>> NextJS
>> Angular
>> Tailwind
>> Bootstrap

PROJECTS

Izeelogo | izeelogo.com

- Planned and Built the UI and editor of a platform for creating and editing logos online.
- +500 Users +1500 Projects +750 Downloads +3K visitors/month.

Citylocker | citylocker-algerie.com

- Built the Back-office of the web application as a fullstack developer.

Ouigo | [Details](#)

- Documented and refactored an existing MEAN application.
- Created and deployed a controllable dynamic pricing service.
- Developed a duration prediction microservice

Printime | printime.app

- Built a 3D packaging online editor based on #ThreeJS

TOOLS

>> Unity 3D
>> Photoshop | Illustrator
>> Adobe XD
>> Figma
>> Clickup

LANGUAGES

Arabic (Native)
English (Professional)
French (Professional)

INTERESTS

Graphic Design
dribbble@omarmokhfi
Teaching & volunteering
Hackathons

